

TOWN OF CHAPEL HILL

Legislation Details (With Text)

File #:	[22-0423]	Version: 1	Name:			
Туре:	Information Items		Status:	Filed		
File created:	12/3/2021		In control:	Town Council		
On agenda:	5/18/2022		Final action:	5/18/2022		
Title:	Receive Upcoming Public Hearing Items and Petition Status List.					
Sponsors:						
Indexes:						
Code sections:						
Attachments:	1. Scheduled Public Hearings, 2. Status of Petitions to Council					
Date	Ver. Action By	y	Acti	on	Result	
5/18/2022	1 Town Co	ouncil	rece	eived and filed		

Receive Upcoming Public Hearing Items and Petition Status List.

Staff:	
Sabrina Oliver, Director and Town O	Clerk

Department:

Communications and Public Affairs



Recommendation(s):

Amy Harvey, Deputy Town Clerk

That the Council accept the reports as presented.

Background:

Two pages on our website have been created to track:

- public hearings scheduled for upcoming Council meetings; and
- petitions received, including their status and who you can call for information.

The goal is to provide, in easily available spaces, information that allows people to know when Council will be seeking their comments on a particular topic of development and to know the status of a petition submitted at Council meetings.

In addition to being on the website, these pages will be included in each agenda for Council information,

Fiscal Impact/Resources: Staff time was allocated to create the semi-automated web pages, and additional staff time will be needed for maintenance.

Attachments:

• Scheduled Public Hearings <https://www.townofchapelhill.org/government/mayor-and-council/council-minutes-and-videos/scheduled-public-hearings>

• Status of Petitions to Council <https://www.townofchapelhill.org/government/mayor-and-council/how-to-submit-a-petition/petition-status>

The Agenda will reflect the text below and/or the motion text will be used during the meeting.

By accepting the report, the Council acknowledges receipt of the Scheduled Public Hearings and Status of Petitions to Council lists.